

# ALEXANDRE DUTERTRE

## AR/VR SOFTWARE ENGINEER

As a software engineer with a background in various environments, I have cultivated an open mind and versatility to adapt to different situations. These experiences have helped me foster independence and a team-oriented mindset.

## PROFESSIONAL EXPERIENCES

### Full Stack software engineer JAVA | Internship

**2023:** ComptaCom – Laval, France

- Revamped the accounting import module.
- Added features and optimized the code of the software.

### Call center agent | Temporary seasonal employment

**2017 - 2021:** Mayenne Habitat – Laval, France

### Electronics engineer in the research unit | Internship

**2015 - 2017:** Seribase Industrie – Château-Gontier, France

- Improved the code of a demonstrator.
- Built a tool to test all kinds of flexible keyboards.

## EDUCATION

### RNCP Niveau 6 Concepteur Développeur d'Applications

**2022 - 2024:** Holberton School – Laval, France

**First year:** Foundations

- Simple shell – C
- AirBnB clone – HTML/CSS/JS, PYTHON, MYSQL
- Bluegun ("rogue-like" game in 2D) – C#, UNITY

**Second year:** AR/VR specialisation

- Platformer game in 3D – C#, UNITY

### BTS Management des Unités Commerciales


**2018 - 2020:** Campus EC 53 – Laval, France

### BTS Systèmes Numériques Électronique et Communication

**2016 - 2018:** Lycée Réaumur – Laval, France



## CONTACT

 06.06.47.63.72

 24 years old – 24/11/1998

 53360 – Quelaines-Saint-Gault

 [dutertre.alexandre@laposte.net](mailto:dutertre.alexandre@laposte.net)

 [linkedin.com/in/alexandredut](https://linkedin.com/in/alexandredut)

 [github.com/adut24](https://github.com/adut24)

 Driver license and car



## SKILLS



- French (mother tongue)
- English
- Japanese (basic level)

## HOBBIES

- Piano
- Reading (manga, novels)
- Video games
- Sports (football, track and field)